

Noise-Aware Power Management and Path Planning of Hybrid UAVs

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- ① Hybrid UAV Path and Power Planning Problem
- ② Dynamic Programming Solution
- ③ Results from Numerical Tests
- ④ Optimal Control Approach
- ⑤ Multi Agent Extension

Hybrid Fuel UAVs

Multiple fuel sources can extend flight range

Batteries, Hydrogen FCs, Solar, Combustion Engine

Fuel sources each have strengths and weaknesses

Combustion engines are loud/heavy but have high energy density

Batteries have high power density, low (relative) energy density

We are motivated by two scenarios

- Widespread use of UAVs in urban environments
 - Increase in frequency and intensity of ground-level noise in future
 - Noise restrictions put in urban / residential areas in response
 - Thus, need planning for UAVs in presence of noise restrictions
- Noise-sensitive surveillance missions in military context
 - Certain air spaces may have restrictions on noise produced by agents

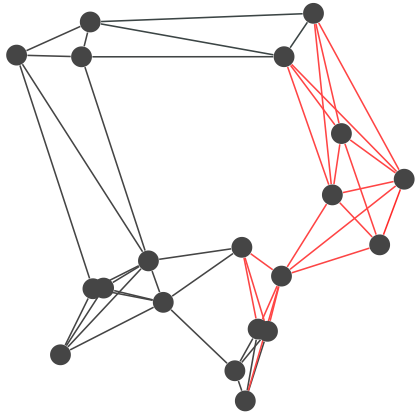
Hybrid UAV Routing Problem

Problem is to plan for a hybrid-fuel UAV in presence of noise restrictions

Problem is to find the shortest path to the goal which satisfies:

- Noise Restrictions
- Fuel constraints

Path and power management problems are coupled, and must be solved in tandem.



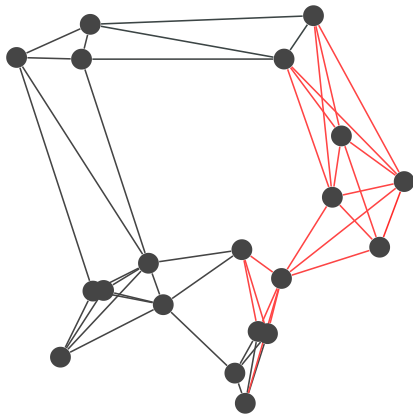
Initial approach in discrete framework. Reminiscent of well-known problems: SPPTW, RCSP, network optimization

Dynamic Programming Algorithm

We formulate a label-setting algorithm in a Dynamic Programming framework to solve the MILP exactly

Keep track of a set of labels for each node corresponding to partial paths

Iteratively expand labels to neighboring nodes and discarding inefficient labels



Dynamic Programming Algorithm

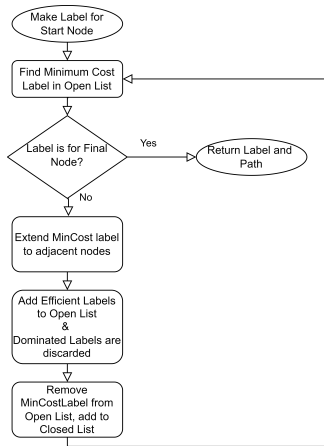
Standard SPP: a single value assigned to nodes - cost-to-arrive

In presence of resources, this cannot be used

Each node has a *set of labels*

- label describes a *path to a node* by the cost to arrive and resource consumption

Labels cannot dominate others simply by cost

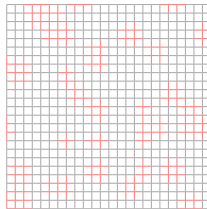
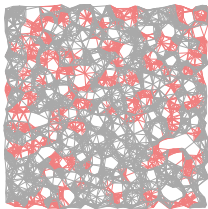
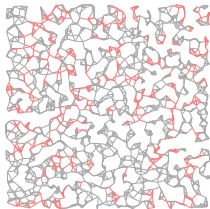


Labeling Algorithm

Pseudo-polynomial running time with integer edge parameters

Scaling of labeling algorithm was evaluated numerically

- Large set of graphs of varying size, construction, and connectivity
- Implemented in Julia language v1.9



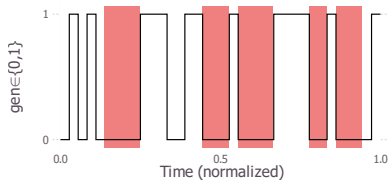
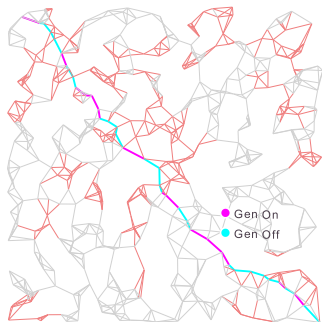
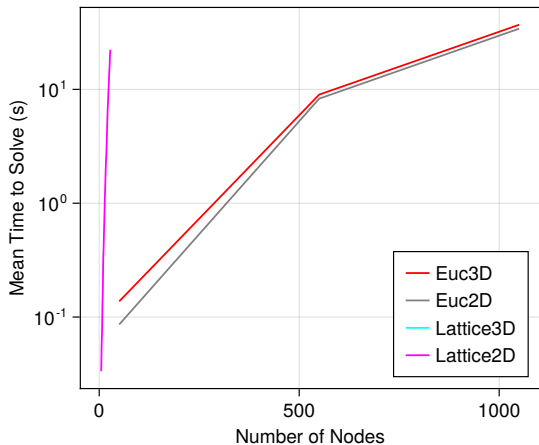


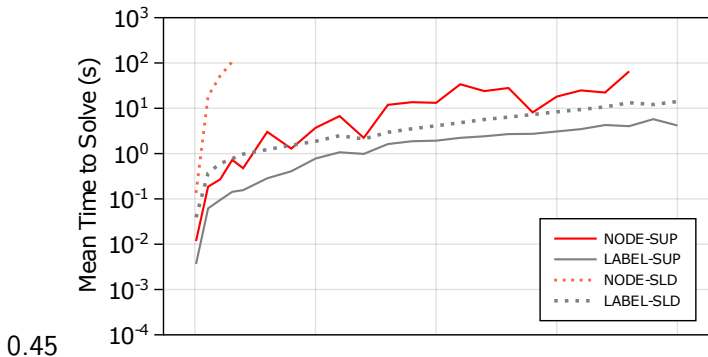
Figure 2: Example Solution - 550 Nodes



Branch-and-Bound
scales poorly

Feasible for very
small graphs
relative to labeling
algorithm.

Figure 3: CPLEX Branch and Bound Results

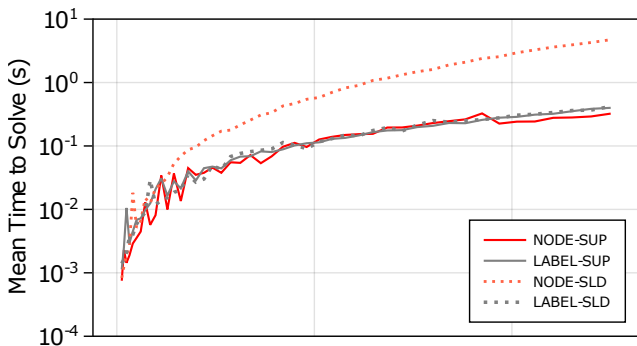


Labeling algorithm tested on Lattice (grid) graphs

Two different selection methods

Two different cost-to-go estimations (A^* and euclidean distance)

Results



Labeling algorithm tested on random-node-placement graphs -
nearest-neighbors connection

Two different selection methods

Two different cost-to-go estimations (A^* and euclidean distance)

Fast, scalable algorithm for single-agent planning

Extension to multi-agent planning

Multi-Agent Pathfinding

- Well studied NP-hard problem
- Relevant to UAV Traffic Management

We extend the MAPF to consider our hybrid-fuel and noise restrictions

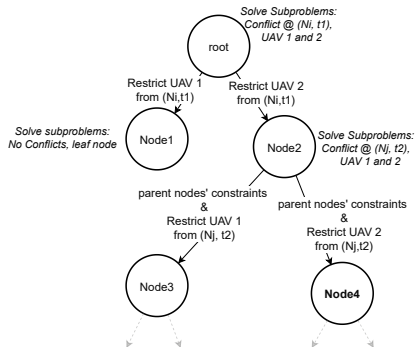
Multi Agent Path Finding

Conflict Based Search -
recent (2015) approach to
solving MAPF

Similar to cutting-plane
algorithms

Collision constraints
relaxed

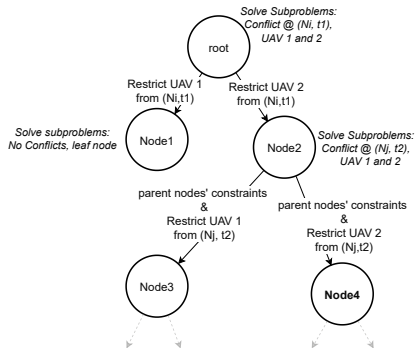
- Iteratively add individual constraints
- Branching to add constraints to one UAV for each collision



Multi Agent Path Finding

At each node, solve set of shortest path problems

- Subject to set of collision constraints at that node
- Hybrid-fuel, noise restrictions: use our labeling algorithm to quickly solve



MAPF Testing Results

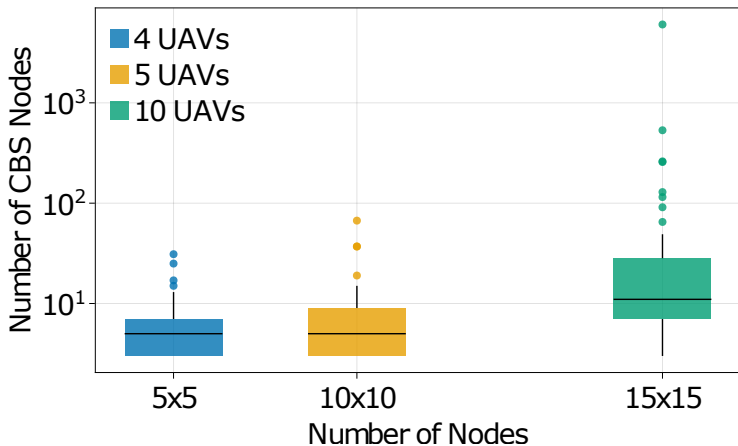


Figure 4: CBS Nodes Searched vs Problem Size

MAPF Testing Results

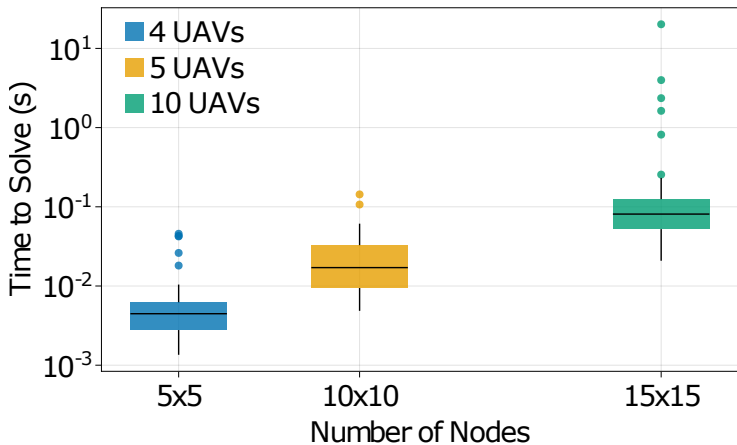


Figure 5: Time to Solve (s) vs Problem Size

Discrete approach scales well

Quality of path is subject to graph construction

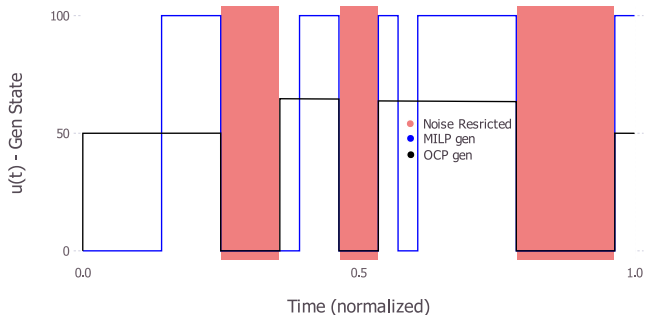
Generator pattern quality is low

- Considers only on/off states in search

Frequent switching, full throttle is lower efficiency

Optimal control approach to find optimal generator policy for a given path

Optimal Control



OCP can set generator throttle to any state

Improved fuel consumption over MILP

Scales well with larger paths when solving with even-collocation

Conclusions and Future Work

Labeling algorithm scalable to large problems

Effective to repeatedly solve a subroutine in multi-agent problems

Future Work:

- More extensive numerical testing MAPF
 - Larger problems
 - CBS variants
- Extension of optimal control problem